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CX Studio Creative eXchange

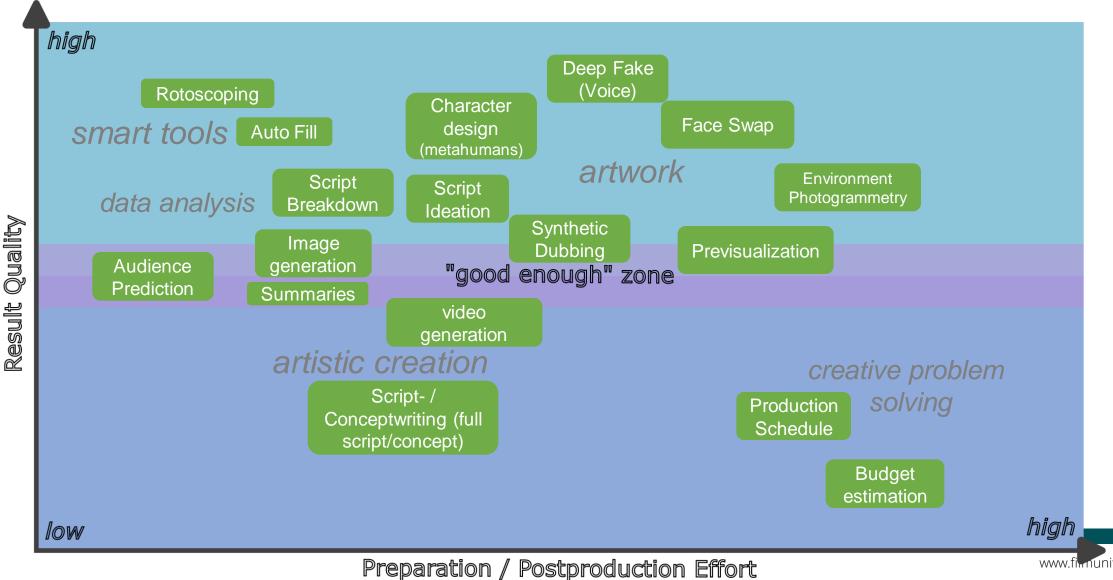
Generative AI and Film

ARTSCENICO Open Forum #5, 25.04.24

Prof. Dr. Björn Stockleben



Areas of application in media





AI in Film Production

Development	Funding/ Greenlighting	Preproduction	Principal Photography	Post- Production	Distribution
Ideation, Contextulisation, Dialogue Writing, Exposé, Loglines, <i>full</i> <i>script generation</i>	Script & Package Analysis, Box Office prediction	Previsualization, Script Breakdown, Budget estimates, Scheduling	realtime AI effects, real-time deep fake, photogrammetry, Mo-Cap characters, <i>full audiovisual AI</i> <i>synthesis</i>	generative fill, automatic rotoscoping, environment generation, generative audio	Forecasting, audience analysis
ChatGPT DeepStory	largo.Al slated.com Scriptbook.ai	filmustage.com Adobe Firefly text-to- storyboard, stable diffusion, Krock.io, Boords	fal.ai, Unreal metahumans, leonardo.ai, luma.ai, <i>Sora (open.ai), Lumiere (Google)</i>	Vanity (MARZ), Gen- 1 / Gen-2 (Runway), play.ht, Metaphysic, Flawless, stable diffusion (w/LoRa)	parrot analytics largo.ai



Some Gaussian Splat Eye Candy ...

<u>A 1930's New York City Skyline</u>

Generated from an old video recording

• <u>A fountain in Park Babelsberg, Potsdam, Germany</u>

Shot with my iPhone

"The Blue Rigi" (VR), Film University 2019

example of a simple "style transfer" of a painting



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input image

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output image



style pattern



Al saved my day ...

- Several days of an illustrator's work saved (*efficience*)
- Exactly what the customer wanted (*specificity*)
- High visual fidelity (*quality*)

... so what's the catch?

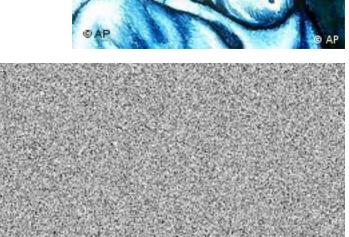






Pattern recognition vs. original outliers



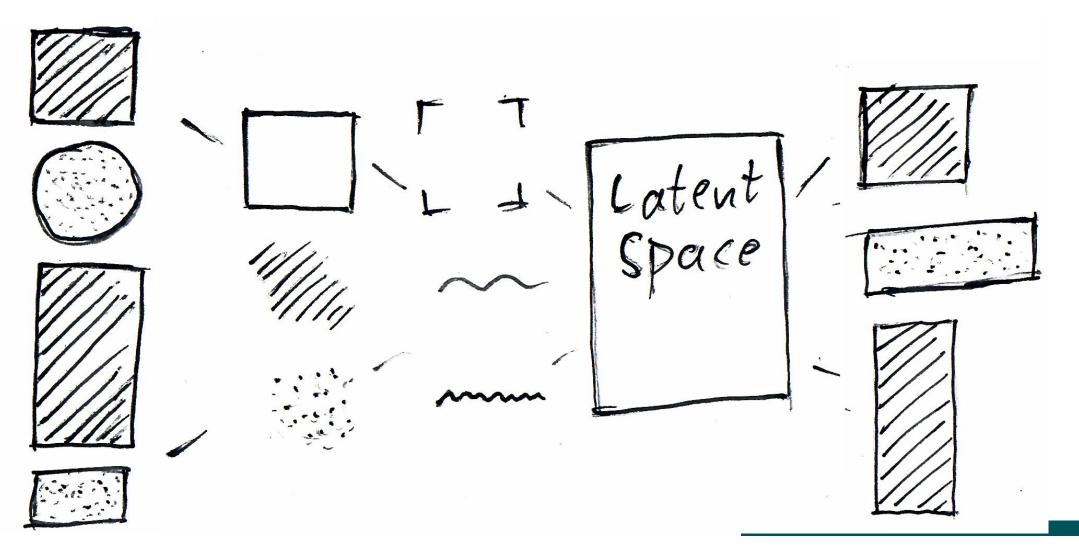






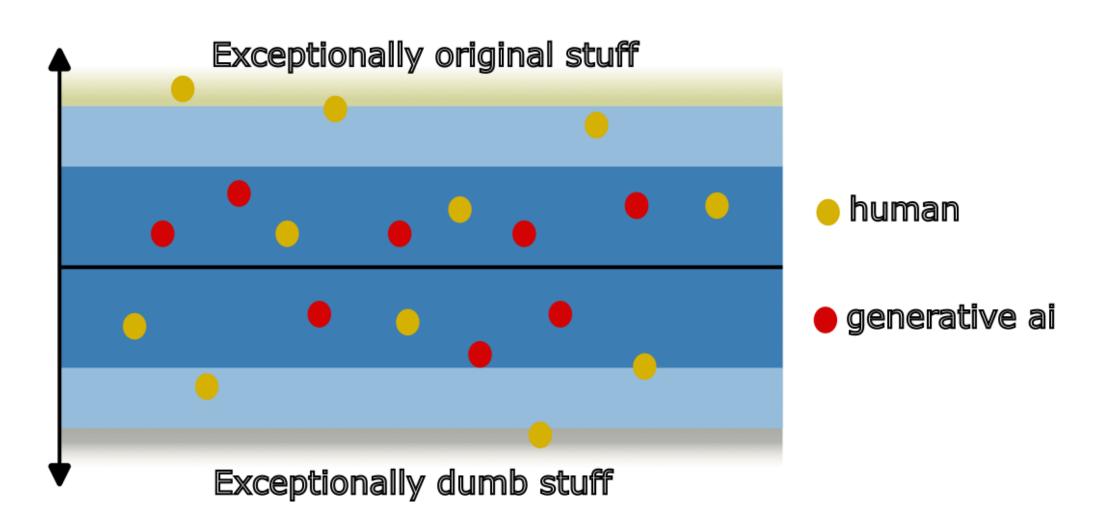
Principle of Deep Learning

... or how the world got square



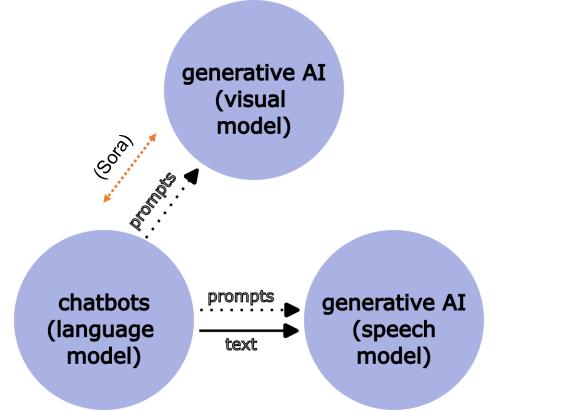


Human Creativity vs. AI Creativity



Al vs. Human

... or the origins of originality



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Deep Learning AI: Specialized Models, sparse connections

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Humans Brain: General Models, rich connections

Prompts and source data



Tool: blockadelabs.ai

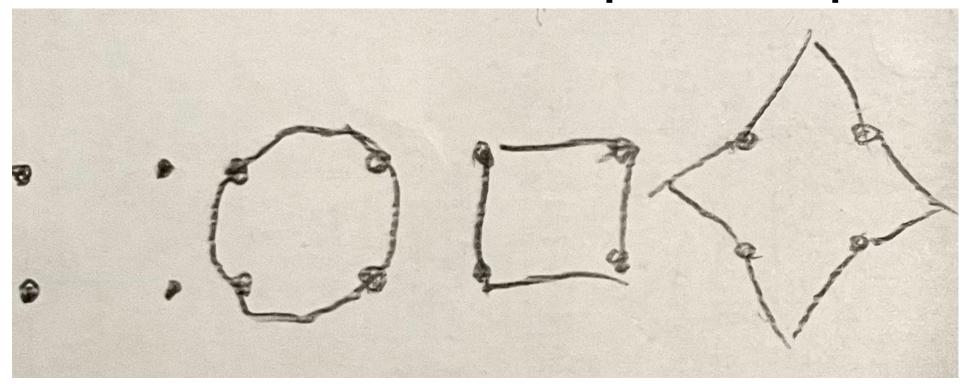


Diockadelabs.com 👘 🔅 Remove this watermark with any premium subscription to Skybox AI by Blockade Labs

Prompt: "swiss mountain lake with blue rigi mountain range in the background, **3** old sailing boats on the lake and some birds in the sky at dawn time, painted in the style of william turner"



"Bias": How the AI model shapes the output



Input AI model A AI model B AI model C

Out of Control: Results of Prompting

Tool: runwayml.com



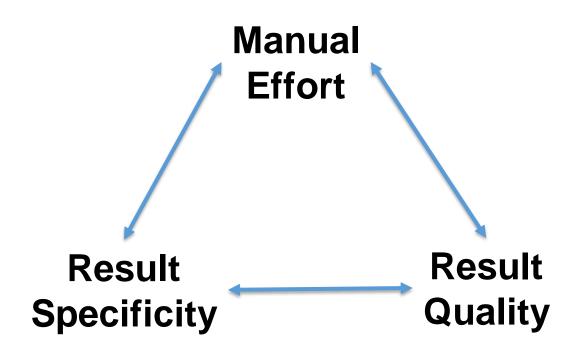
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The Generative AI triangle





The Blue Rigi – Process

Preparation	AI Processing	Postproduction
Specificity		Specificity
-Shooting of 360° Video on the Lake Lucern (2 days) -Adding clouds and water structure to video (1 hour) -Choosing particular style pattern image (30min)	-Style transfer with service deepart.io (15min)	-Adding manual animations of clouds, birds and boats (4 days) -Adjustment of lightfall in the image (1 day)
Quality		Quality
-High Quality & high resolution video recording		-360° Compositing (1 day) -Blending and grading of original footage with stylized footage (1 day)



Artificial Intelligence ...

- is a perfect copy, remix & paste machine
 (any imperfect demonstration today will be perfect in the long term, e.g. Runway Gen-2 => Sora)
- allows non-experts to generate "good enough" results

(in areas where low specificity or low quality is sufficient)

• can yield amazing results if experts control input and output

(if proper co-creation workflows are established and tools are well chosen)

- is yet bound by laws of information theory (specific results need rich input or postproduction)
- needs human input on relevance and originality

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